
Optimize Symmetric Infinite Projected Entangle-Pair State with Automatic Differentiation

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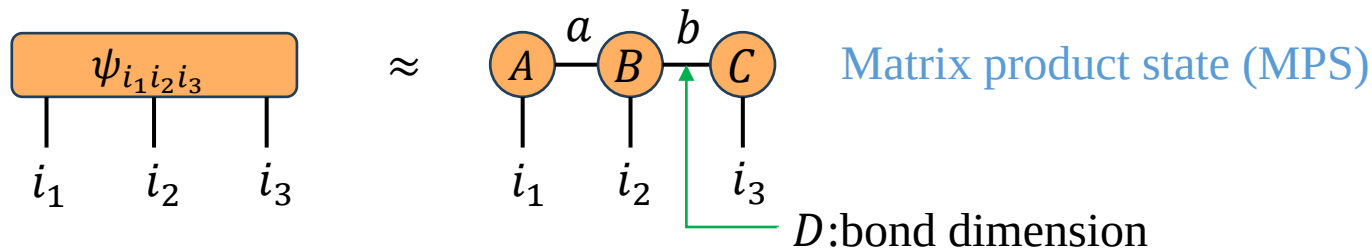
<https://github.com/XingyuZhang2018/2025-Lumi-Hackathon>

Background

Tensor network ansatz for wave function

- lattice  $\{|\uparrow\rangle, |\downarrow\rangle\}$ for each site
1 2 3

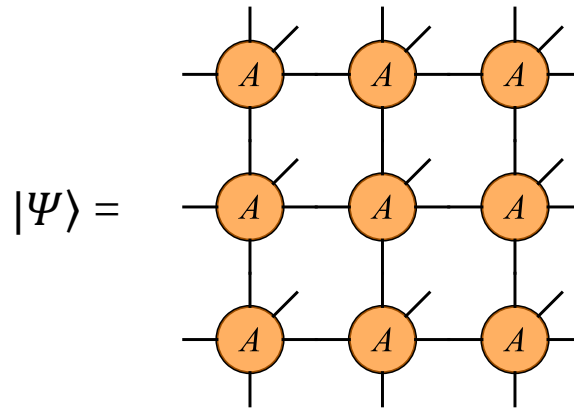
$$|\psi\rangle = \sum_{i_1 i_2 i_3} \psi_{i_1 i_2 i_3} |i_1 \otimes i_2 \otimes i_3\rangle$$



$$\psi_{i_1 i_2 i_3} \approx \sum_{ab} A_{i_1}^a B_{i_2}^{ab} C_{i_3}^b$$

Coefficients: 2^3 vs $2D + 2D^2 + 2D$ Polynomial representation
 d^N vs $\sim NdD^2$ for exponential space

2D ansatz: IPEPS



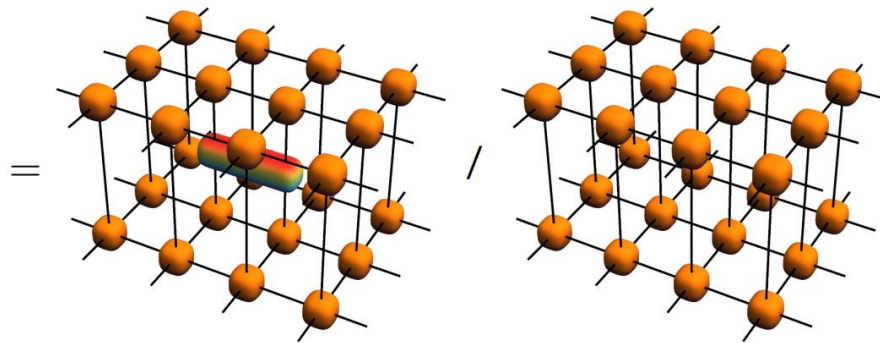
$$E = \frac{\langle \Psi | H | \Psi \rangle}{\langle \Psi | \Psi \rangle}$$

How to optimize and contract?

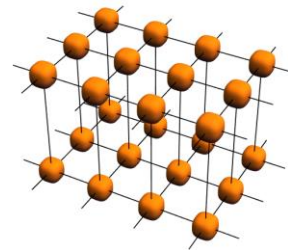
AD-VUMPS

- Optimization Energy

$$E(A) = \langle \Psi(A) | H | \Psi(\bar{A}) \rangle / \langle \Psi(A) | \Psi(\bar{A}) \rangle$$

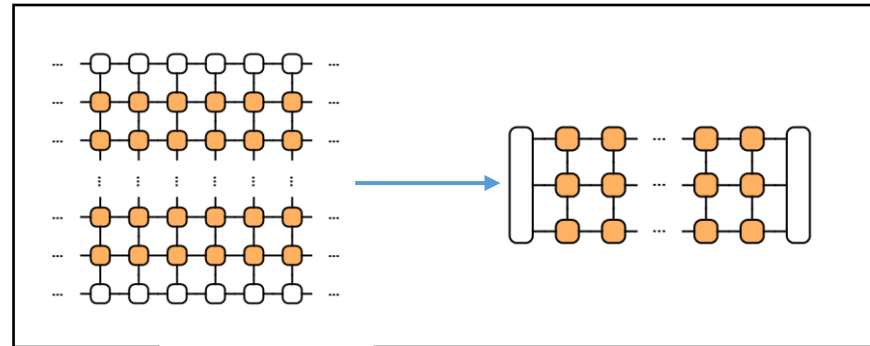
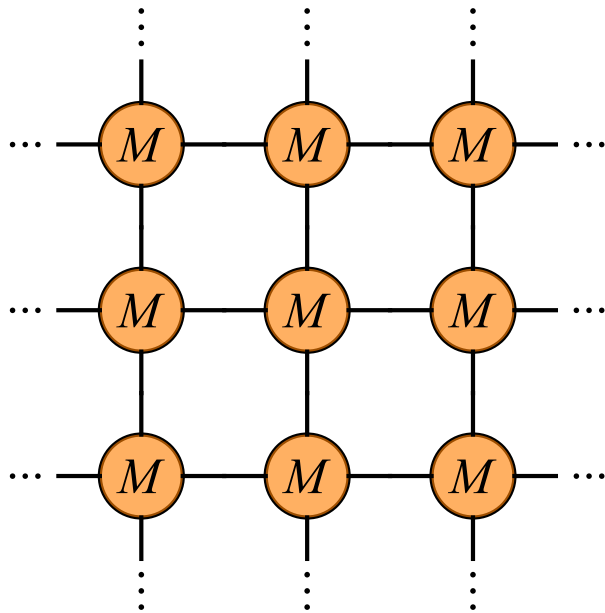


- VUMPS for tensor contraction

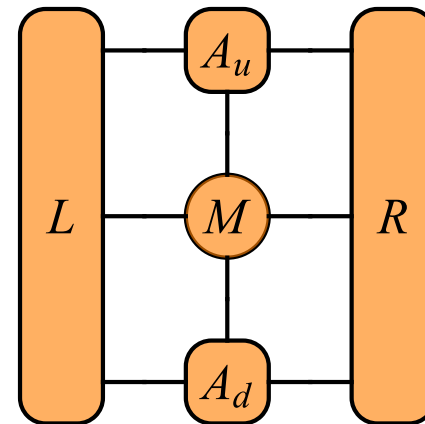


Contraction: VUMPS

Boundary MPS

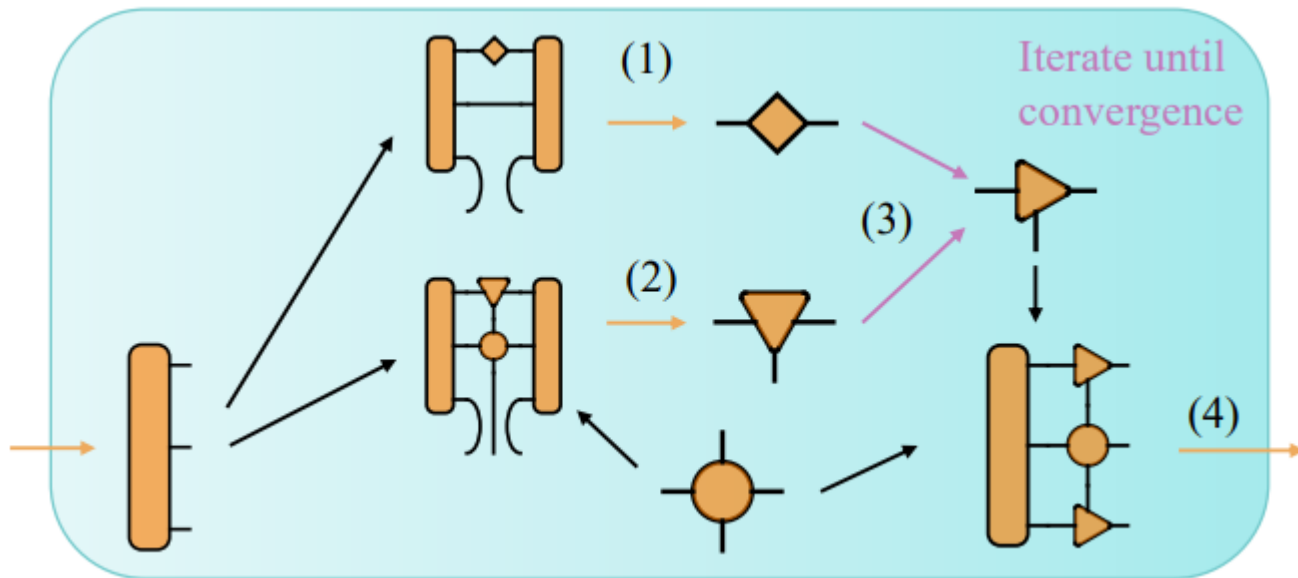


$\approx$



Computation Graphs

AD for gradient



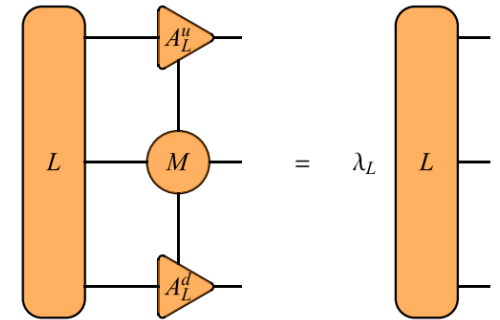
Project

Project 1: symmetry tensor multiplication

- Largest computation cost
 - dominant eigsolve
 - The largest matrix multiplication size is

$$\text{Order 1: } \chi^2 D^2 \times D^2 \times D^2 d \rightarrow O(\chi^2 D^6 d) \rightarrow O(D^{10})$$

$$\text{Order 2: } \chi^2 \times D^4 \times D^4 \rightarrow O(\chi^2 D^8) \rightarrow O(D^{12})$$



- $Z2 \rightarrow U1$

$$\begin{matrix} & & 0 & & 1 \\ 0 & \begin{pmatrix} \cdot & \cdot & \cdot & & \\ \cdot & \cdot & \cdot & & \\ \cdot & \cdot & \cdot & & \\ \cdot & \cdot & \cdot & & \end{pmatrix} & & \\ 1 & & & \cdot & \cdot & \cdot \end{matrix}$$

$$\begin{matrix} & & 0 & & 1 & & 2 \\ 0 & \begin{pmatrix} \cdot & \cdot & \cdot & & & \\ \cdot & \cdot & \cdot & & & \\ \cdot & \cdot & \cdot & & & \\ & \cdot & \cdot & \cdot & & \\ & \cdot & \cdot & \cdot & & \\ & & \cdot & \cdot & \cdot & \cdot \\ & & & \cdot & \cdot & \cdot \end{pmatrix} & & \\ 1 & & & & & & \\ 2 & & & & & & \end{matrix}$$

- Tensor contraction $\rightarrow$ multiple small matrix multiplications

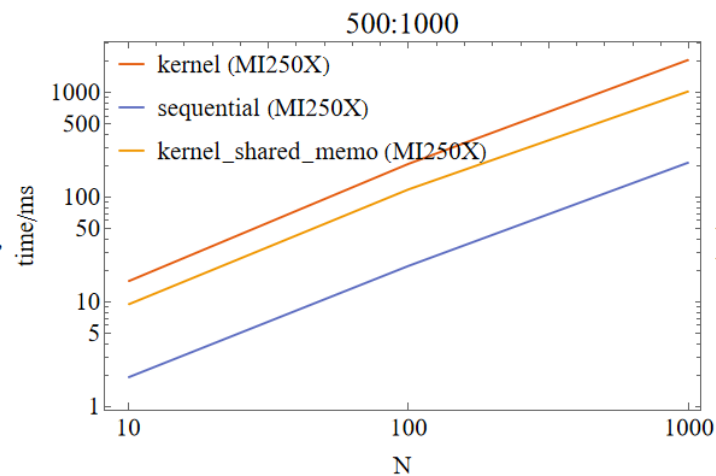
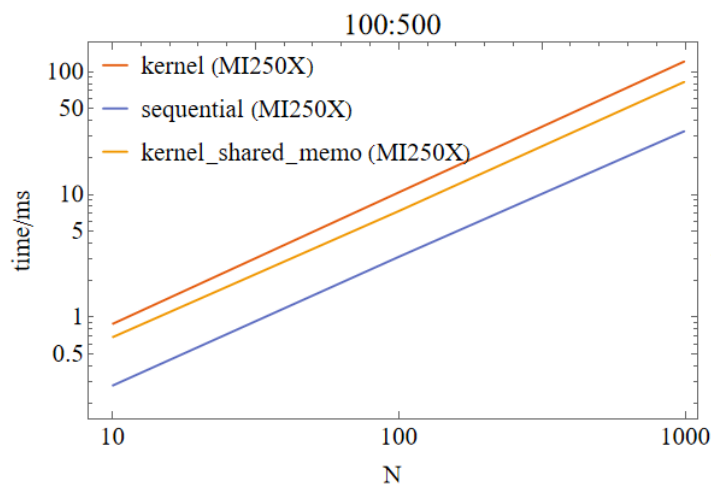
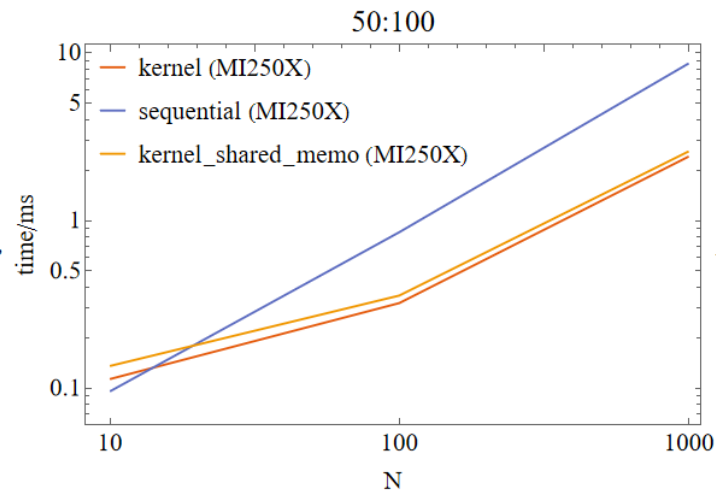
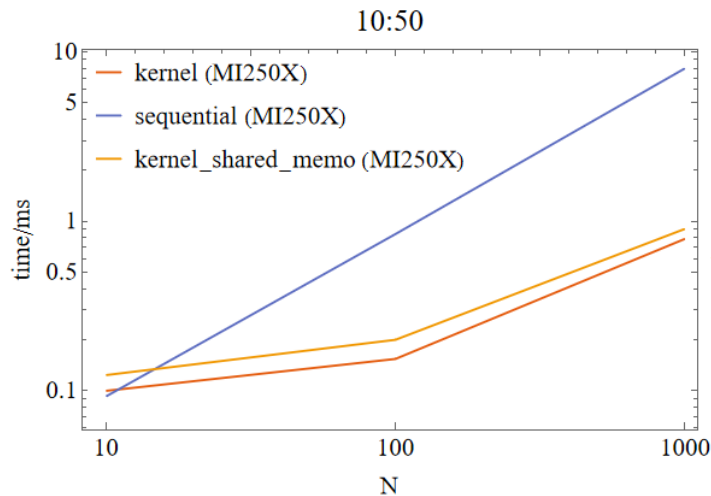
Setup

- $C_{ij}^n = \sum_k A_{ik}^n B_{kj}^n \quad 1 \leq n \leq N$
 - size $1 \leq i \leq M_n^i$
- A, B, C are stored as large vectors



Benchmark: Kernel vs Sequential

Kernel programming: AMDGPU.jl and KernelAbstractions.jl

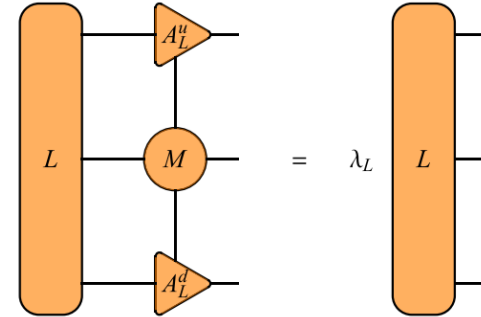


Practical Lmap

- $\chi = 160, D = 9, d = 4$

```
 $\chi$  = Rep[U1](0=>40, 1=>30, -1=>30, 2=>20, -2=>20, 3=>10, -3=>10)
D = Rep[U1](0=>3, 1=>2, -1=>2, 2=>1, -2=>1)
d = Rep[U1](0=>2, 1=>1, -1=>1)
```

- size pairs



Order 1: ((2200, 40, 2200),(2020, 30, 2020),(2020, 30, 2020),(1560, 20, 1560),(1560, 20, 1560),(1000, 10, 1000),(1000, 10, 1000),(70, 19, 291600),(61, 16, 274800),(61, 16, 274800),(40, 10, 229700),(40, 10, 229700),(19, 4, 169600),(19, 4, 169600),(6, 1, 109800),(6, 1, 109800),(19, 70, 291600),(16, 61, 274800),(16, 61, 274800),(10, 40, 229700),(10, 40, 229700),(4, 19, 169600),(4, 19, 169600),(1, 6, 109800),(1, 6, 109800),(40, 2200, 2200),(30, 2020, 2020),(30, 2020, 2020),(20, 1560, 1560),(20, 1560, 1560),(10, 1000, 1000),(10, 1000, 1000))

Order 2: ((2200, 40, 2200),(2020, 30, 2020),(2020, 30, 2020),(1560, 20, 1560),(1560, 20, 1560),(1000, 10, 1000),(1000, 10, 1000),(1107, 1107, 4400),(1016, 1016, 4000),(1016, 1016, 4000),(784, 784, 3100),(784, 784, 3100),(504, 504, 2000),(504, 504, 2000),(266, 266, 1000),(266, 266, 1000),(112, 112, 400),(112, 112, 400),(36, 36, 100),(36, 36, 100),(40, 2200, 2200),(30, 2020, 2020),(30, 2020, 2020),(20, 1560, 1560),(20, 1560, 1560),(10, 1000, 1000),(10, 1000, 1000))

Time/ms	Sequential	Kernel	Shared memo
Order 1	8.873	16.419	20.643
Order 2	10.208	105.641	55.902

Project 2: Matrix multiplication with multiple GPUs

- The memory is limited for one GPU card
- Parallel strategy
 - High level: limited by several cards
 - Up and down boundary MPS
 - Large unit cell
 - Low level: data transfer between different cards
 - Large matrix multiplication

Project 3: Krylov space method in GPU

- KrylovKit.jl: Slow for GPU
 - Array of Array Inner is slow
 - Increase and decrease krylov space

```
@testset "eigsolve $atype" for atype in [Array]
  Random.seed!(100)
  N = 10^3
  A = atype(rand(ComplexF64, N, N))
  v0 = atype(rand(ComplexF64, N))
  linearmap(v) = A * v
  @btime dot($v0, $v0)
  @btime $linearmap($v0)
  @btime λs, vs = eigsolve(v -> $linearmap(v), $v0, 1, :LM)
end | 1-element Vector{Any}:
```

```
98.097 ns (0 allocations: 0 bytes)
51.900 μs (3 allocations: 15.69 KiB)
2.491 ms (350 allocations: 1.06 MiB)
Test Summary: | Total   Time
eigsolve Array |      0  19.0s
```

```
32.152 μs (6 allocations: 112 bytes)
51.370 μs (36 allocations: 768 bytes)
39.419 ms (8585 allocations: 357.25 KiB)
Test Summary: | Total   Time
eigsolve ROCArray |      0  26.8s
```

Thank you for Listening!

Q&A