



SCALABLE

Walberla

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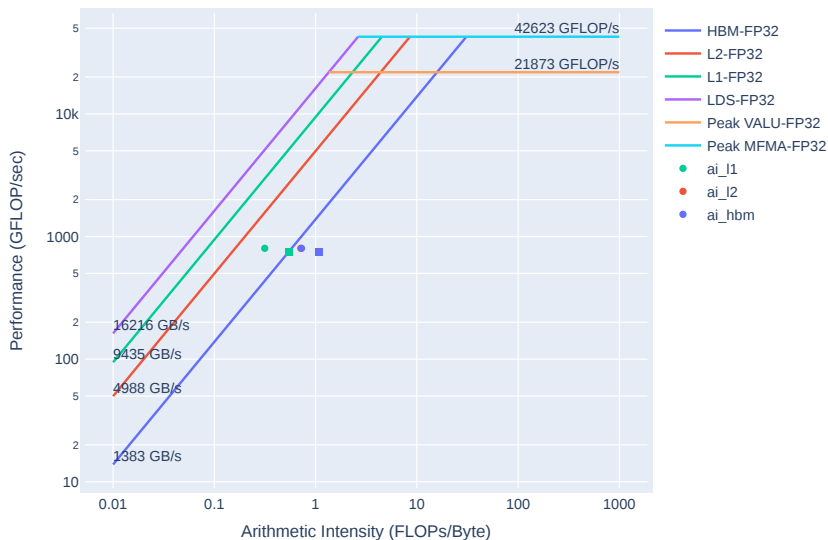
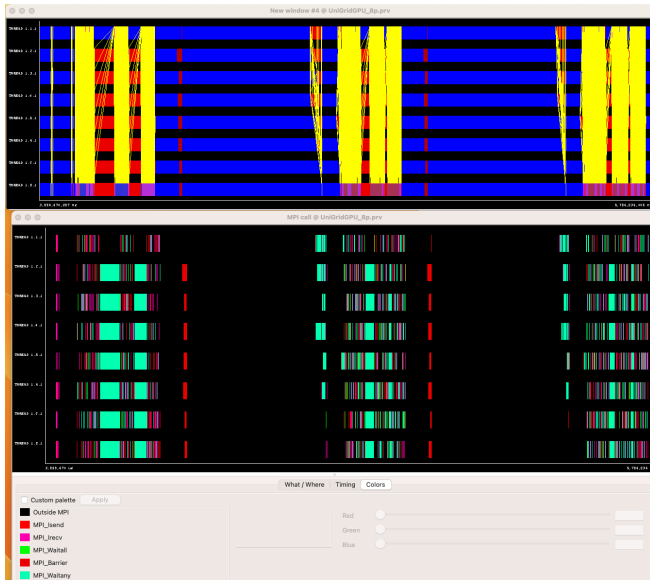
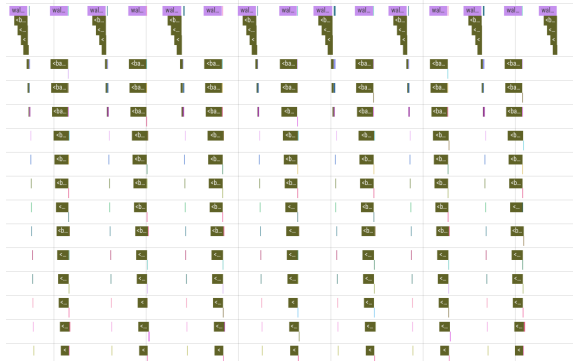
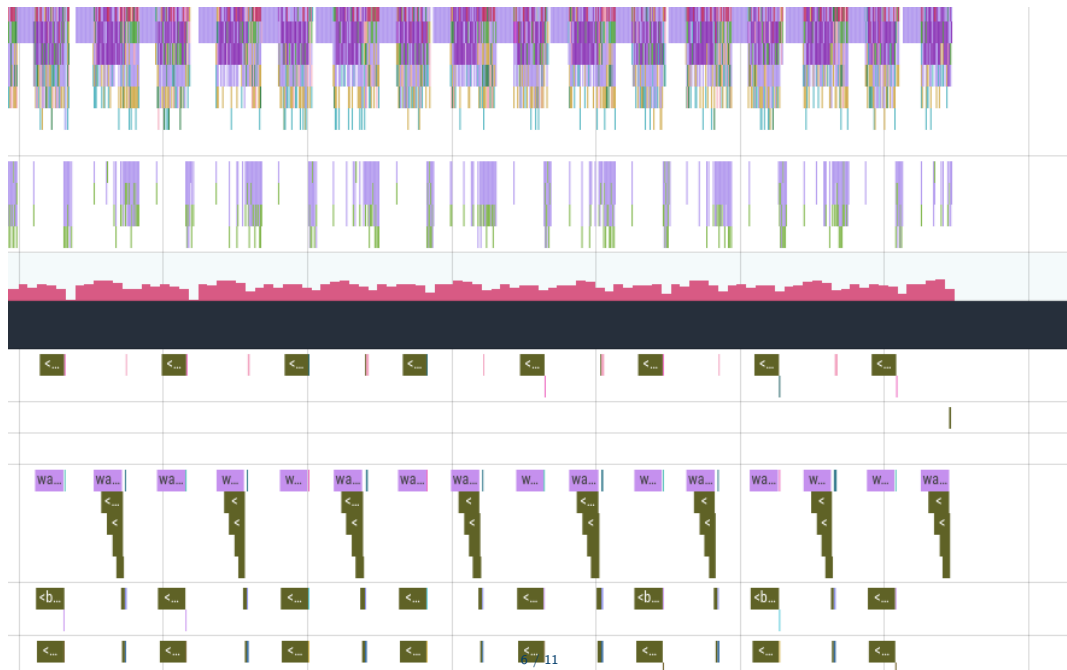


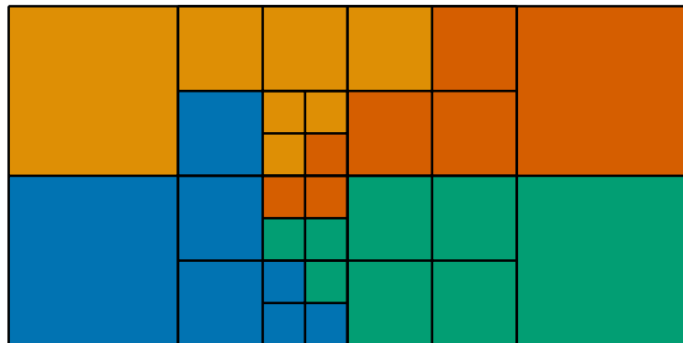
Figure: Peak Performance = 2500 MLUPS


- ▶ CPU-GPU Bindings Important
 - ▶ 300 MLUPS to 2200 MLUPS
- ▶ rocprof and ExtraE profiling
 - ▶ Compute kernels not the bottleneck (as should normally be)
 - ▶ Increase the number of cells on in a block by 2
 - ▶ 2200-2300 MLUPS (this is more than acceptable)
 - ▶ Scale to thousand nodes












 process P_1

 process P_2

 process P_3

 process P_4

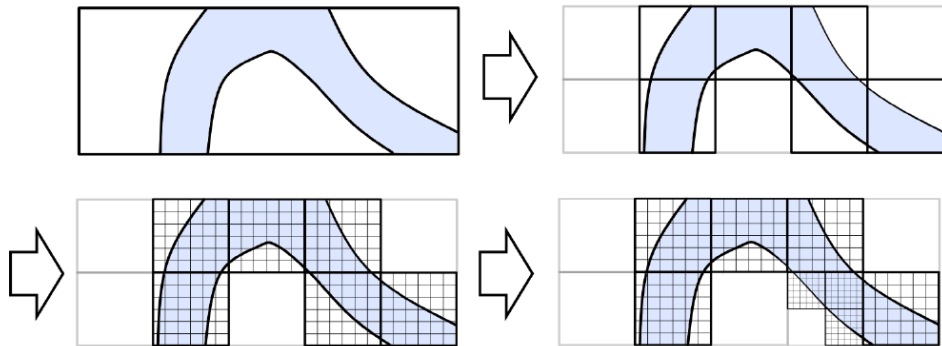


Figure 4: Block-structured domain setup. From left to right: defining domain using a surface mesh, decomposition into coarse blocks, allocation of cells in blocks, block refinement

▶ Profile

- ▶ Get help in profiling tools to work
- ▶ Verify that the single-node performance is near-optimal
- ▶ Identify the correct configuration to run the multi-node code
- ▶ Use profiling of multi-node to identify the performance bottleneck

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