



**Hewlett Packard
Enterprise**

Practical sessions



Comprehensive General LUMI Course
October 28–31, 2024



Materials Locations

- Slides will be uploaded soon after talks
`/project/project_465001362/Slides/HPE`
`Files *.pdf`
- Exercise notes and files (should include PDFs or Readme.md with instructions)
`/project/project_465001362/Exercises/HPE`
- Copy exercise files into your `$HOME` directory
 - If needed, unpack the exercise tar files with
`tar xf <file>.tar`
`tar xf <file>.tar.gz`



Setup

- Reservations are setup for use during the training (on LUMI-C and LUMI-G)

- Use the following flags in the SLURM commands:

```
-A project_465001362 --reservation=lumic_ams  
(or --reservation=lumig_ams)
```

- To run the examples either use above options with sbatch/srun/salloc or you can also set SLURM environment variables, e.g.

```
export SLURM_ACCOUNT=project_465001362  
export SLURM_RESERVATION=lumig_ams
```

(to be repeated for variables with prefix **SLURM_**, **SBATCH_**, **SALLOC_**)

- For convenience, we provide a script to setup your environment (copy from /project/project_465001362/Exercises/HPE):

- `source lumi_c.sh # LUMI-C`
- `source lumi_g.sh # LUMI-G`

➔ It will change the prompt accordingly, remember to run ``exit`` before you switch environment



Exercises – Day 1 Introduction

- Exercise notes and files (should include PDFs or Readme.md with instructions)
`/project/project_465001362/Exercises/HPE/day1`
- Directory: **ProgrammingModels**
 - Session 1:
Run on the system and get familiar with the SLURM commands
 - Session 2:
Try different compilers and flags
- Directory: **libsci_acc**
 - Session 3:
Test with LibSci_ACC, check the different interfaces and environment variables



Exercises – Day 2 Introduction

- Exercise notes and files (should include PDFs or Readme.md with instructions)
`/project/project_465001362/Exercises/HPE/day2`
- Directories: **Binding**, **gpu_perf_binding**
 - Session 5:
Try different binding options for CPU execution (look at slides and use envvars to change order and display the order) and for GPU execution (`gpu_perf_binding`, see next slide)
- Directories: **debugging** (within directories)
 - Session 6:
Try the debugging tools in debugging sub-directory



CPU binding : HPE/day2/Binding/

```
✓ Binding
  ✓ acheck
    > man
    C acheck.c
    🔑 LICENSE
    M Makefile
    ⓘ README
    $ run-acheck.slurm
    ≡ UPDATES
    📄 BindingExamples_EX_SLURM.pdf
```

Get the right environment:

- `source ../../lumi_c.sh`

Compile acheck :

- `cd acheck && make`
 - Default modules produces *acheck-cray*

Look at the sbatch example

- `cat run-acheck.slurm`
 - test different bindings
- `sbatch run-acheck.slurm`



GPU binding : HPE/day2/gpu_perf_binding/

Get the right environment:

- `source ../../lumi_g.sh`
- `source gpu_env.sh`

Compile the two applications:

- `cd hello_jobstep && make`
- `cd himeno && make`

Start with hello_job_step example

- `cd hello_jobstep`
- `sbatch job.slurm`
 - test different bindings
 - `gpu_bind variables...`

Launch Himeno from the root directory

- `cd himeno`
- `sbatch job.slurm`
 - test different bindings

```
✓ gpu_perf_binding
  > hello_jobstep
  > himeno
  ◆ .gitignore
  $ gpu_env.sh
  ⓘ README.md
  $ select_gpu_naive.sh
  $ select_gpu.sh
```



Exercises – Day 3 Introduction

- Exercise notes and files (should include PDFs or Readme.md with instructions)
/project/project_465001362/Exercises/HPE/day3
- Directories: **perftools-lite, perftools-lite-gpu**
 - Session 7:
Follow the Readme.md description and get familiar with the perftools-lite commands and outputs
 - subdirectory perftools-lite needs lumi_c.sh to be sourced
 - subdirectory perftools-lite-gpu needs lumi_g.sh to be sourced
- Directories: **perftools** (within directories)
 - Session 8:
Follow the Readme.md description (per each directory) and get familiar with the perftools commands and outputs
 - subdirectories perftools, perftools-api, perftools-hwpc, perftools-python, and perftools-apa need lumi_c.sh to be sourced
 - subdirectories perftools-for-hip and perftools-for-omp-offload need lumi_g.sh to be sourced
- Directories: **ProgrammingModels**
 - Session 9:
Test the Pi example with MPI or MPI/OpenMP on 4 nodes and 4 tasks
Show where the ranks/threads are running by using the appropriate MPICH environment variable
Use environment variables to change this order (rank-reordering)



Exercises – Day 4 Introduction

- Exercise notes and files (should include PDFs or Readme.md with instructions)
/project/project_465001362/Exercises/HPE/day4
- Directory: **node_performance**
 - Session 12:
Try different compiler optimization levels and see the impact on performance
- Directory: **VH1-io**
 - Session 13:
For I/O experiment with striping for the example.
ALTERNATIVELY look again at MPI with apprentice
If you did not do this yesterday, set **PAT_RT_SUMMARY=0**
– You get trace data per rank when you do this (huge file)
Set only 2 cycles in the input file (indat)
Use app2 on .ap2 file to see new displays (see help)





Questions?

