# LUMI

SURF

## LUMI in The Netherlands

Henk Dreuning (SURF & LUST) May 3, 2024

## Netherlands and the LUMI consortium

- The Netherlands joined the LUMI consortium on March 19, 2024
  - Own share of LUMI resources will be available to Dutch researchers

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CPU core-hours	GPU-hours	TB-hours
22 million	1.4 million	10.3 million

- LUMI serves as an extension of our national compute facilities (Snellius)
  - Serves growing demand for compute resources
  - Can accommodate extreme-scale projects
- You will be able to request access to the Dutch share in June (expected)
- SURF will facilitate access to LUMI
  - Applications for compute time supervised in collaboration with NWO
- Two types of grants: LUMI pilot and LUMI regular
  - Similar to the small/large compute applications for the national system Snellius





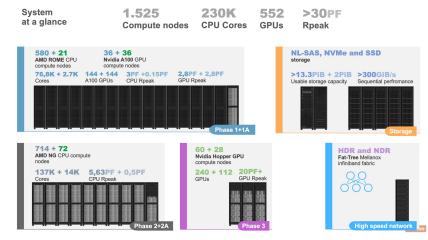
## Snellius and LUMI

- Snellius
  - 1387 CPU nodes (AMD Rome and Genoa)
  - 72 GPU nodes (160 after phase 3) with NVIDIA GPUs
  - Infiniband network, Fat-tree topology

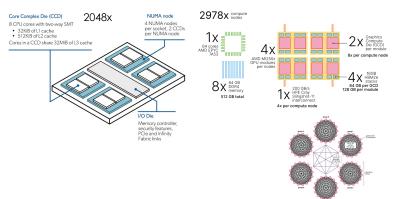
System at a glance	1.525 Compute no	230K CPU Cores	<b>552</b> GPUs	>30PF Rpeak	
580 + 21 AMD ROME CPU compute nodes 76,8K + 2.7K	36 + 36 Nvidia A100 GPU compute nodes 144 + 144 3PF +0.15PF	<b>2,8PF +</b> 2,8 <b>PF</b>		NL-SAS, NVMe a storage	
Cores	A100 GPUs CPU Rpeak	GPU Rpeak		Usable storage capacity	>300GIB/S Sequential perfromance
		Phase 1+1A			Storage
714 + 72 AMD NG CPU com nodes	pute	60 + 28 Nvidia Hopper GPU compute nodes		Fat-Tr	ee Mellanox
137K + 14K			PF+		
Cores	CPU Rpeak		Rpeak	0	00
	Phase 2+2A	Ph	ase 3		High speed network

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- LUMI
  - 2048 CPU nodes (AMD Milan)
  - 2978 GPU nodes with AMD GPUs
  - HPE Cray Slingshot-11 interconnect, Dragonfly topology



## Which projects can apply for LUMI access?

- Projects that require LUMI's scale
  - Large-scale GPU projects
    - E.g. distributed training of deep neural networks
    - More than ~32-64 GPUs
- Projects interested in LUMI specifics
  - AMD hardware and tools
  - HPE Cray software stack and tools
  - Slingshot interconnect and Dragonfly network architecture
- For which projects is Snellius the better option?
  - Large-scale CPU-only projects
  - Projects that require NVIDIA GPUs

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## LUMI Pilots

- For projects requesting up to
  - 500.000 CPU core-hours
  - 14.000 GPU hours
  - 100.000 TB-hours
- Project duration up to 1 year
- Technical review only, no scientific review
  - Processing time: 1-2 weeks





## LUMI Regular

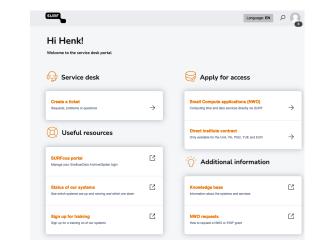
- For projects requesting more than
  - 500.000 CPU core-hours
  - 14.000 GPU hours
  - 100.000 TB-hours
- Project duration up to 1 year
- Scientific and technical review
  - Processing time: max 4 months / WGS meets every 2 months
  - Preliminary access within 1 month
- Requirements
  - You had prior access to LUMI through a LUMI pilot or EuroHPC call
  - You can demonstrate that your code is ready for LUMI: it runs and scales well





## How to apply

- LUMI pilots: directly with SURF, through E-Infra portal
  - You can simultaneously apply for other SURF services too



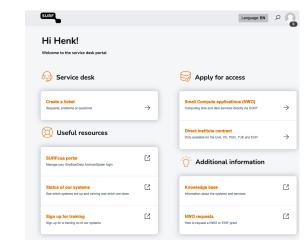
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#### Resources

#### Snellius

- Research Cloud HPC Cloud
- Data processing Grid
- Data processing Spider
- Cloud Research Consultancy MS4
- Cloud Research Consultancy SDA
- I am not sure. Please contact me.

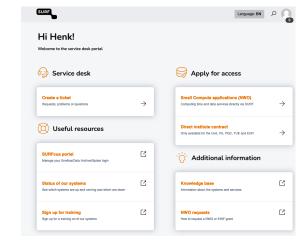


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# Resources Snellius Research Cloud - HPC Cloud Data processing - Grid Data processing - Spider Cloud Research Consultancy - MS4 Cloud Research Consultancy - SDA I am not sure. Please contact me.

- LUMI regular: with NWO, through ISAAC portal
  - LUMI integrated in application form for national compute services



### Rekentijd nationale computersystemen

Via de call for proposals Rekentijd Nationale Computersystemen 2024 kunnen onderzoekers en onderzoeksgroepen toegang kunnen krijgen tot rekentijd en bijbehorende datadiensten en expertise op de nationale geavanceerde computersystemen Supercomputer Snellius, Data Processing (Grid/Spider), Cloud Research Consultancy en HPC Cloud (via SURF Research Cloud).

0	Oriënteren	2	Voorbereiden	3	Indienen
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## EuroHPC calls

## LUMI



LUMI access is also possible through EuroHPC calls

Access mode	CPU core-hours	GPU-hours	TB-hours	Cut-off frequency	Max time-to- resources-access	Project duration
Benchmark	<= 256K	<= 10K	<= 65K	Monthly	2-3 weeks	3 months
Development	<= 512K	<= 18K	<= 130K	Monthly	2-3 weeks	1 year (renewable)
Regular	7.68M - 14.59M	140K - 630K	Unspecified	Twice per year	4 months after cutoff	1 year
Extreme	> 15.36M	> 700K	Unspecified	Twice per year	6 months after cutoff	1 year

- Advantages of applying for the Dutch share:
  - Shorter time-to-access (review process)
  - Familiar application process
  - Access to SURFs L3 support

## SURF support for LUMI

- L1 and L2 support through LUST
- L3 support through SURF's 'promising application' program
- What can SURF support you with?
  - Porting your code to LUMI (AMD GPUs)
  - Benchmarking and profiling your code
  - Optimizing your code's performance
  - Improving your code's scalability
- How to apply?
  - Consultancy hours requested during compute time application
    - Up to 160 hours for LUMI pilots and 520 for LUMI regular projects
  - You will be contacted by a SURF advisor
  - We will assess whether we can provide requested support





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# Questions?

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