

Software stack design considerations



- Very leading edge and inhomogeneous machine (new interconnect, new GPU architecture with an immature software ecosystem, some NVIDIA GPUs for visualisation, a mix of zen2 and zen3)
 - Need to remain agile
- Users that come to LUMI from 11 different channels (not counting subchannels), with different expectations
- Small central support team considering the expected number of projects and users and the tasks the support team has
 - But contributions from local support teams
- Cray Programming Environment is a key part of our system
- Need for customised setups
 - Everybody wants a central stack as long as their software is in there but not much more
 - Look at the success of conda, Python virtual environments, containers, ...

The LUMI solution



- Software organised in extensible software stacks based on a particular release of the PE
 - Many base libraries and some packages already pre-installed
 - Easy way to install additional packages in project space
- Modules managed by Lmod
 - More powerful than the (old) Modules Environment
 - Powerful features to search for modules
- EasyBuild is our primary tool for software installations
 - But uses HPE Cray specific toolchains
 - Offer a library of installation recipes
 - User installations integrate seamlessly with the central stack
 - We do have a Spack setup but don't do development in Spack ourselves

Policies



- Bring-your-own-license except for a selection of tools that are useful to a larger community
 - One downside of the distributed user management is that we do not even have the information needed to determine if a particular userid can use a particular software license
 - Even for software on the system, users remain responsible for checking the license!
- LUST tries to help with installations of recent software, but porting or bug fixing is not our work
 - Not all Linux or even supercomputer software will work on LUMI
 - We're too small a team to do all software installations, so don't count on us to do all the work
- Conda, (large) Python installations need to go in containers
 - We offer lumi-container-wrapper and cotainr to do that

Organisation: Software stacks



- CrayEnv: Cray environment with some additional tools pushed in through EasyBuild
- LUMI stacks, each one corresponding to a particular release of the PE
 - Work with the Cray PE modules, but accessed through a replacement for the PrgEnv-* modules
 - Tuned versions for the 3 4 types of hardware: zen2 (login, large memory nodes), zen3 (LUMI-C compute nodes), zen2 + NVIDIA GPU (visualisation partition), zen3 + MI250X (LUMI-G GPU partition)
- spack: Install software with Spack using compilers from the PE
 - Offered as-is for users who know Spack, but we do not do development in Spack
- Far future: Stack based on common EB toolchains as-is for LUMI-C

Accessing the Cray PE on LUMI 3 different ways



- Very bare environment available directly after login
 - What you can expect on a typical Cray system
 - Few tools as only the base OS image is available
 - User fully responsible for managing the target modules

CrayEnv

- "Enriched" Cray PE environment
- Takes care of managing the target modules: (re)loading CrayEnv will reload an optimal set for the node you're on
- Some additional tools, e.g., newer build tools (offered here and not in the bare environment as we need to avoid conflicts with other software stacks)
- Otherwise used in the way discussed in this course

Accessing the Cray PE on LUMI 3 different ways



- **LUMI** software stack
 - Each stack based on a particular release of the HPE Cray PE
 - Other modules are accessible but hidden from the default view
 - Better not to use the PrgEnv modules but the EasyBuild LUMI toolchains

HPE Cray PE	LUMI toolchain	
PrgEnv-cray	cpeCray	Cray Compiling Environment
PrgEnv-gnu	cpeGNU	GNU C/C++ and Fortran
PrgEnv-aocc	cpeAOCC	AMD CPU compilers
PrgEnv-amd	cpeAMD	AMD ROCm GPU compilers (LUMI-G only)

Environment in which we install most software (mostly with EasyBuild)

Accessing the Cray PE on LUMI The LUMI software stack



- The LUMI software stack uses two levels of modules.
 - LUMI/22.08, LUMI/22.12, LUMI/23.03: Versions of the LUMI stack
 - partition/L, partition/C, partition/G (and future partition/D): To select software optimised for the respective LUMI partition
 - partition/L is for both the login nodes and the large memory nodes (4TB)
 - Hidden partition/common for software that is available everywhere, but be careful using it for your own installs
 - When (re)loaded, the LUMI module will load the best matching partition module.
 - So be careful in job scripts: When your job starts, the environment will be that of the login nodes, but if you trigger a reload of the LUMI module it will be that of the compute node!

Installing software on HPC systems



- Software on an HPC system is rarely installed from RPM
 - Generic RPMs not optimised for the specific CPU
 - Generic RPMs may not work with the specific LUMI environment (SlingShot interconnect, kernel modules, resource manager)
 - Multi-user system so usually no "one version fits all"
 - Need a small system image as nodes are diskless
- Spack and EasyBuild are the two most popular HPC-specific software build and installation frameworks
 - Usually install from sources to adapt the software to the underlying hardware and OS
 - Installation instructions in a way that can be communicated and executed easily
 - Make software available via modules
 - Dependency handling compatible with modules

Extending the LUMI stack with EasyBuild



- Fully integrated in the LUMI software stack
 - Load the LUMI module and modules should appear in your module view
 - EasyBuild-user module to install packages in your user space
 - Will use existing modules for dependencies if those are already on the system or in your personal/project stack
- EasyBuild built-in easyconfigs do not work on LUMI, not even on LUMI-C
 - GNU-based toolchains: Would give problems with MPI
 - Intel-based toolchains: Intel compilers and AMD CPUs are a problematic cocktail
- Library of recipes that we made in the <u>LUMI-EasyBuild-contrib GitHub repository</u>
 - EasyBuild-user will find a copy on the system or in your install
 - List of recipes in the <u>LUMI Software Library</u>

EasyBuild recipes - easyconfigs



- Build recipe for an individual package = module
 - Relies on either a generic or a specific installation process provided by an easyblock
- Steps
 - Downloading sources and patches
 - Typical configure build (test) install process
 - Extensions mechanism for perl/python/R packages
 - Some simple checks
 - Creation of the module
- All have several parameters in the easyconfig file

The toolchain concept



- A set of compiler, MPI implementation and basic math libraries
 - Simplified concept on LUMI as there is no hierarchy as on some other EasyBuild systems
- These are the cpeCray, cpeGNU, cpeAOCC and cpeAMD modules mentioned before!

HPE Cray PE	LUMI toolchain	
PrgEnv-cray	cpeCray	Cray Compiling Environment
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PrgEnv-aocc	cpeAOCC	AMD CPU compilers
PrgEnv-amd	cpeAMD	AMD ROCm GPU compilers (LUMI-G only)

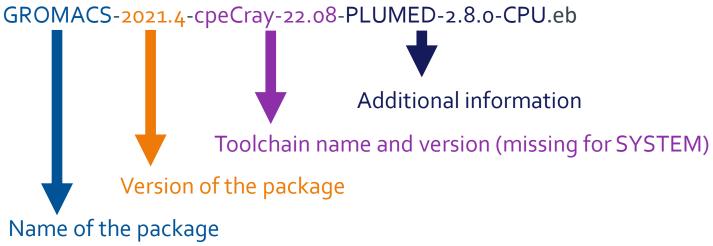
The toolchain concept (2)



- Special toolchain: SYSTEM to use the system compiler
 - Does not fully function in the same way as the other toolchains when it comes to dependency handling
 - Used on LUMI for CrayEnv and some packages with few dependencies
- It is not possible to load packages from different cpe toolchains at the same time
 - EasyBuild restriction, because mixing libraries compiled with different compilers does not always work
- Packages compiled with one cpe toolchain can be loaded together with packages compiled with the SYSTEM toolchain
 - But we do avoid mixing them when linking

easyconfig names and module names





Module: GROMACS/2021.4-cpeCray-22.08-PLUMED-2.8.0-CPU

Installing

Step 1: Where to install



- Default location is \$HOME/EasyBuild
- But better is to install in your project directory for the whole project
 - export EBU_USER_PREFIX=/project/project_465000000/EasyBuild
 - Set this *before* loading the LUMI module
 - All users of the software tree have to set this environment variable to use the software tree

Installing

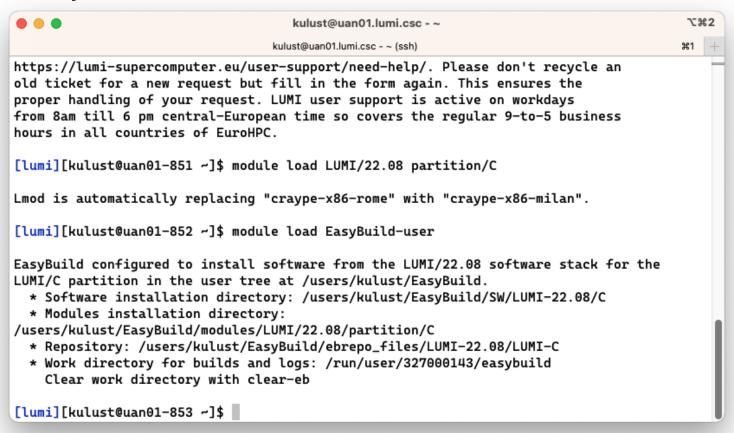
Step 2: Configure the environment



- Load the modules for the LUMI software stack and partition that you want to use. E.g.,
 module load LUMI/22.08 partition/C
- Load the EasyBuild-user module to make EasyBuild available and to configure it for installing software in the chosen stack and partition: module load EasyBuild-user
- In many cases, cross-compilation is possible by loading a different partition module than the one auto-loaded by LUMI
 - Though cross-compilation is currently problematic for GPU code

module load LUMI/22.08 partition/C module load EasyBuild-user





Installing

Step 3: Install the software



- Let's, e.g., install GROMACS
 - Search if GROMACS build recipes are available:
 - Search the <u>LUMI Software Library</u> that lists all available software through EasyBuild.
 - Or on the command line:

```
eb --search GROMACS
eb -S GROMACS
```

• Let's take GROMACS-2021.4-cpeCray-22.08-PLUMED-2.8.0-CPU.eb:

```
eb GROMACS-2021.4-cpeCray-22.08-PLUMED-2.8.0-CPU.eb -D eb GROMACS-2021.4-cpeCray-22.08-PLUMED-2.8.0-CPU.eb -r
```

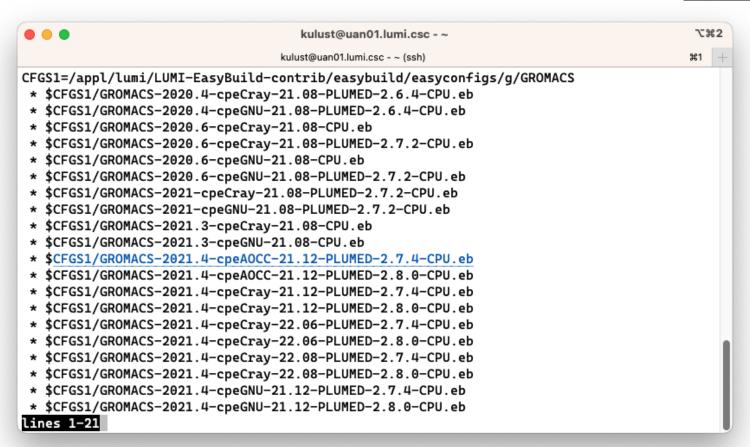
 Now the module should be available module avail GROMACS

lines 1-11



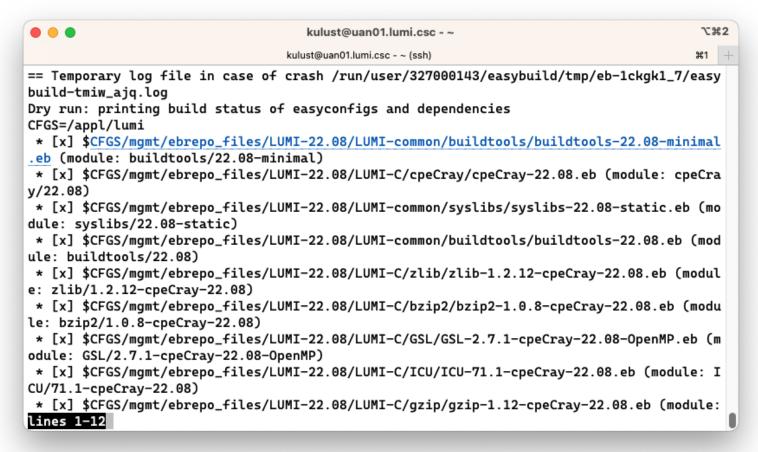
\%2 kulust@uan01.lumi.csc - ~ kulust@uan01.lumi.csc - ~ (ssh) #1 * /appl/lumi/LUMI-EasyBuild-contrib/easybuild/easyconfigs/g/GROMACS/GROMACS-2020.4-cpeCr ay-21.08-PLUMED-2.6.4-CPU.eb * /appl/lumi/LUMI-EasyBuild-contrib/easybuild/easyconfigs/g/GROMACS/GROMACS-2020.4-cpeGN U-21.08-PLUMED-2.6.4-CPU.eb * /appl/lumi/LUMI-EasyBuild-contrib/easybuild/easyconfigs/g/GROMACS/GROMACS-2020.6-cpeCr av-21.08-CPU.eb * /appl/lumi/LUMI-EasyBuild-contrib/easybuild/easyconfigs/g/GROMACS/GROMACS-2020.6-cpeCr av-21.08-PLUMED-2.7.2-CPU.eb * /appl/lumi/LUMI-EasyBuild-contrib/easybuild/easyconfigs/g/GROMACS/GROMACS-2020.6-cpeGN U-21.08-CPU.eb * /appl/lumi/LUMI-EasyBuild-contrib/easybuild/easyconfigs/g/GROMACS/GROMACS-2020.6-cpeGN U-21.08-PLUMED-2.7.2-CPU.eb * /appl/lumi/LUMI-EasyBuild-contrib/easybuild/easyconfigs/g/GROMACS/GROMACS-2021-cpeCray -21.08-PLUMED-2.7.2-CPU.eb * /appl/lumi/LUMI-EasyBuild-contrib/easybuild/easyconfigs/g/GROMACS/GROMACS-2021-cpeGNU-21.08-PLUMED-2.7.2-CPU.eb * /appl/lumi/LUMI-EasyBuild-contrib/easybuild/easyconfigs/g/GROMACS/GROMACS-2021.3-cpeCr av-21.08-CPU.eb * /appl/lumi/LUMI-EasyBuild-contrib/easybuild/easyconfigs/g/GROMACS/GROMACS-2021.3-cpeGN U-21.08-CPU.eb * /appl/lumi/LUMI-EasyBuild-contrib/easybuild/easyconfigs/g/GROMACS/GROMACS-2021.4-cpeAO





eb GROMACS-2021.4-cpeCray-22.08-PLUMED-2.8.0-CPU.eb -D





eb GROMACS-2021.4-cpeCray-22.08-PLUMED-2.8.0-CPU.eb -D (2)



```
kulust@uan01.lumi.csc - ~
                                                                                       \%2
                                 kulust@uan01.lumi.csc - ~ (ssh)
                                                                                       #1
 * [x] $CFGS/mgmt/ebrepo_files/LUMI-22.08/LUMI-C/gzip/gzip-1.12-cpeCray-22.08.eb (module:
 gzip/1.12-cpeCray-22.08)
 * [x] $CFGS/mgmt/ebrepo_files/LUMI-22.08/LUMI-C/lz4/lz4-1.9.3-cpeCray-22.08.eb (module:
lz4/1.9.3-cpeCray-22.08)
 * [x] $CFGS/mgmt/ebrepo_files/LUMI-22.08/LUMI-C/ncurses/ncurses-6.2-cpeCray-22.08.eb (mo
dule: ncurses/6.2-cpeCray-22.08)
 * [x] $CFGS/mgmt/ebrepo_files/LUMI-22.08/LUMI-C/gettext/gettext-0.21-cpeCray-22.08-minim
al.eb (module: gettext/0.21-cpeCray-22.08-minimal)
 * [x] $CFGS/mgmt/ebrepo_files/LUMI-22.08/LUMI-C/XZ/XZ-5.2.5-cpeCray-22.08.eb (module: XZ
/5.2.5-cpeCray-22.08)
 * [x] $CFGS/mgmt/ebrepo_files/LUMI-22.08/LUMI-C/zstd/zstd-1.5.2-cpeCray-22.08.eb (module
: zstd/1.5.2-cpeCray-22.08)
 * [x] $CFGS/mgmt/ebrepo_files/LUMI-22.08/LUMI-C/Boost/Boost-1.79.0-cpeCrav-22.08.eb (mod
ule: Boost/1.79.0-cpeCray-22.08)
 *[] $CFGS/LUMI-EasyBuild-contrib/easybuild/easyconfigs/p/PLUMED/PLUMED-2.8.0-cpeCray-2
2.08.eb (module: PLUMED/2.8.0-cpeCray-22.08)
 * [ ] $CFGS/LUMI-EasyBuild-contrib/easybuild/easyconfigs/g/GROMACS/GROMACS-2021.4-cpeCra
y-22.08-PLUMED-2.8.0-CPU.eb (module: GROMACS/2021.4-cpeCray-22.08-PLUMED-2.8.0-CPU)
== Temporary log file(s) /run/user/327000143/easybuild/tmp/eb-1ckgk1_7/easybuild-tmiw_ajg
.log* have been removed.
== Temporary directory /run/user/327000143/easybuild/tmp/eb-1ckgk1_7 has been removed.
lines 12-22/22 (END)
```

eb GROMACS-2021.4-cpeCray-22.08-PLUMED-2.8.0-CPU.eb -r



```
kulust@uan01.lumi.csc - ~
                                                                                         \%2
                                  kulust@uan01.lumi.csc - ~ (ssh)
                                                                                        #1
== Temporary log file in case of crash /run/user/327000143/easybuild/tmp/eb-itibtvll/easy
build-jnau5_hw.log
== resolving dependencies ...
== processing EasyBuild easyconfig /appl/lumi/LUMI-EasyBuild-contrib/easybuild/easyconfig
s/p/PLUMED/PLUMED-2.8.0-cpeCray-22.08.eb
== building and installing PLUMED/2.8.0-cpeCray-22.08...
== fetching files...
== creating build dir, resetting environment...
== unpacking...
== ... (took 3 secs)
== patching...
== preparing...
== ... (took 7 secs)
== configuring...
== ... (took 41 secs)
== building...
== ... (took 1 min 26 secs)
== testing...
== installing...
== ... (took 22 secs)
== taking care of extensions...
lines 1-19
```

eb GROMACS-2021.4-cpeCray-22.08-PLUMED-2.8.0-CPU.eb -r (2)



```
kulust@uan01.lumi.csc - ~
                                                                                         \%2
                                  kulust@uan01.lumi.csc - ~ (ssh)
                                                                                        #1
== restore after iterating...
== postprocessing...
== sanity checking...
== ... (took 3 secs)
== cleaning up...
== creating module...
== ... (took 2 secs)
== permissions...
== packaging...
== COMPLETED: Installation ended successfully (took 2 mins 49 secs)
== Results of the build can be found in the log file(s) /users/kulust/EasyBuild/SW/LUMI-2
2.08/C/PLUMED/2.8.0-cpeCray-22.08/easybuild/easybuild-PLUMED-2.8.0-20221117.190106.log
== processing EasyBuild easyconfig /appl/lumi/LUMI-EasyBuild-contrib/easybuild/easyconfig
s/g/GROMACS/GROMACS-2021.4-cpeCray-22.08-PLUMED-2.8.0-CPU.eb
== building and installing GROMACS/2021.4-cpeCray-22.08-PLUMED-2.8.0-CPU...
== fetching files...
== creating build dir, resetting environment...
== starting iteration #0 ...
== unpacking...
== ... (took 1 secs)
== patching...
lines 20-38
```

eb GROMACS-2021.4-cpeCray-22.08-PLUMED-2.8.0-CPU.eb -r (3)



```
kulust@uan01.lumi.csc - ~
                                                                                          \%2
                                  kulust@uan01.lumi.csc - ~ (ssh)
                                                                                         #1
== preparing...
== ... (took 5 secs)
== configuring...
== ... (took 35 secs)
== building...
== ... (took 2 mins 37 secs)
== testing [skipped]
== installing...
== ... (took 5 secs)
== taking care of extensions...
== creating build dir, resetting environment...
== starting iteration #1 ...
== unpacking...
== ... (took 1 secs)
== patching...
== preparing...
== ... (took 3 secs)
== configuring...
== ... (took 33 secs)
== building...
== ... (took 2 mins 36 secs)
lines 39-59
```

eb GROMACS-2021.4-cpeCray-22.08-PLUMED-2.8.0-CPU.eb -r (4)



```
kulust@uan01.lumi.csc - ~
                                                                                          \%2
                                  kulust@uan01.lumi.csc - ~ (ssh)
                                                                                         ¥1
== testing [skipped]
== installing...
== ... (took 3 secs)
== taking care of extensions...
== creating build dir, resetting environment...
== starting iteration #2 ...
== unpacking...
== ... (took 1 secs)
== patching...
== preparing...
== ... (took 3 secs)
== configuring...
== ... (took 32 secs)
== building...
== ... (took 2 mins 35 secs)
== testing [skipped]
== installing...
== ... (took 3 secs)
== taking care of extensions...
== creating build dir, resetting environment...
== starting iteration #3 ...
lines 60-80
```

eb GROMACS-2021.4-cpeCray-22.08-PLUMED-2.8.0-CPU.eb -r (5)



```
kulust@uan01.lumi.csc - ~
                                                                                          \%2
                                  kulust@uan01.lumi.csc - ~ (ssh)
                                                                                         #1
== unpacking...
== ... (took 1 secs)
== patching...
== preparing...
== ... (took 3 secs)
== configuring...
== ... (took 33 secs)
== building...
== ... (took 2 mins 33 secs)
== testing [skipped]
== installing...
== ... (took 3 secs)
== taking care of extensions...
== restore after iterating...
== postprocessing...
== sanity checking...
== ... (took 3 secs)
== cleaning up...
== creating module...
== ... (took 2 secs)
== permissions...
lines 81-101
```

eb GROMACS-2021.4-cpeCray-22.08-PLUMED-2.8.0-CPU.eb -r (6)



```
kulust@uan01.lumi.csc - ~
                                                                                         \%2
                                  kulust@uan01.lumi.csc - ~ (ssh)
                                                                                        #1
== testing [skipped]
== installing...
== ... (took 3 secs)
== taking care of extensions...
== restore after iterating...
== postprocessing...
== sanity checking...
== ... (took 3 secs)
== cleaning up...
== creating module...
== ... (took 2 secs)
== permissions...
== packaging...
== COMPLETED: Installation ended successfully (took 13 mins 22 secs)
== Results of the build can be found in the log file(s) /users/kulust/EasyBuild/SW/LUMI-2
2.08/C/GROMACS/2021.4-cpeCray-22.08-PLUMED-2.8.0-CPU/easybuild/easybuild-GROMACS-2021.4-2
0221117.191429.log
== Build succeeded for 2 out of 2
== Temporary log file(s) /run/user/327000143/easybuild/tmp/eb-itibtvll/easybuild-jnau5_hw
.log* have been removed.
== Temporary directory /run/user/327000143/easybuild/tmp/eb-itibtvll has been removed.
lines 90-107/107 (END)
```

Installing

Step 3: Install the software - Note



- Installing this way is 100% equivalent to an installation in the central software tree. The application is compiled in exactly the same way as we would do and served from the same file systems.
- Note: EasyBuild clears the Lmod user cache so in principle newly installed modules should show up without problems after installation.
 - We've seen rare cases where internal Lmod data structures where corrupt and logging out and in again was needed.
- To manually remove the cache: Remove \$HOME/.lmod.d/.cache rm -rf \$HOME/.lmod.d/.cache

More advanced work



- You can also install some EasyBuild recipes that you got from support and are in the current directory (preferably one without subdirectories): eb my recipe.eb -r .
 - Note the dot after the -r to tell EasyBuild to also look for dependencies in the current directory (and its subdirectories)
- In some cases you will have to download the sources by hand, e.g., for VASP, which is then at the same time a way for us to ensure that you have a license for VASP. E.g.,
 - eb --search VASP
 - Then from the directory with the VASP sources: eb VASP-6.3.2-cpeGNU-22.08.eb -r .

More advanced work (2): Repositories



- It is possible to have your own clone of the LUMI-EasyBuild-contrib repo in your \$EBU_USER_PREFIX subdirectory if you want the latest and greatest before it is in the centrally maintained repository
 - cd \$EBU_USER_PREFIX git clone https://github.com/Lumi-supercomputer/LUMI-EasyBuildcontrib.git
- It is also possible to maintain your own repo
 - The directory should be \$EBU_USER_PREFIX/UserRepo (but of course on GitHub the repository can have a different name)
 - Structure should be compatible with EasyBuild: easyconfig files go in \$EBU_USER_PREFIX/UserRepo/easybuild/easyconfigs

More advanced work (3): Reproducibility



- EasyBuild will keep a copy of the sources in \$EBU_USER_PREFIX/sources
- EasyBuild also keeps copies of all installed easyconfig files in two locations:
 - In \$EBU_USER_PREFIX/ebrepo_files
 - And note that EasyBuild will use this version if you try to reinstall and did not delete this version first!
 - This ensures that the information that EasyBuild has about the installed application is compatible with what's in the module files
 - With the installed software (in \$EBU_USER_PREFIX/SW) in a subdirectory called easybuild
 - This is meant to have all information about how EasyBuild installed the application and to help in reproducing

EasyBuild tips&tricks



- Updating version: Often some trivial changes in the EasyConfig (.eb) file
 - Checksums may be annoying: Use --ignore-checksums with the eb command
- Updating to a new toolchain:
 - Be careful, it is more than changing one number
 - Versions of preinstalled dependencies should be changed and EasyConfig files of other dependencies also checked
- <u>LUMI Software Library</u> at <u>lumi-supercomputer.github.io/LUMI-EasyBuild-docs</u>
 - For most packages, pointers to the license
 - User documentation gives info about the use of the package, or restrictions
 - Technical documentation aimed at users who want more information about how we build the package

EasyBuild training for advanced users and developers



- EasyBuild web site: <u>easybuild.io</u>
- Generic EasyBuild training materials on <u>easybuilders.github.io/easybuild-tutorial</u>.
- Training for CSC and local support organisations: Most up-to-date version of the training materials on <u>lumi-supercomputer.github.io/easybuild-tutorial</u>.